

Backbeat

Many original ideas Cooper Thompson
Editing & awesomification by Mark Gowman

The musical score is divided into three systems, each with seven staves. The first system includes Snare, Tenors, Bass, and Cymbals. The second system includes S, T, BD, and C. The third system includes S, T, BD, and C. The score is written in 4/4 time with a key signature of one flat (Bb). It features various drum techniques and notations such as accents (>), slurs, and specific stick techniques like 'R on L stick shot', 'R on L stick click', 'chick', 'slide', 'chick', 'taps', 'crash-choke', and 'rim'. The notation includes notes, rests, and dynamic markings. The score concludes with a 'CRASH!' marking at the end of the final system.

13

S
r || r | R | I | R | R | I | R | r | I

T
r || r | R | I | r | L | r | L | r | R | I | r | I

BD
R | I | I | r | R | R | L | r | I

C
13 taps
CRASH!

rim
click
crash-choke

17 R on L stick shot

S
R R R R R

T
r r R L r r R L r R L

BD
R | I | I | r | R | R | L | r | I

C
17
chick slide chick

F.F.
crash-choke push-crash

21 R on L stick shot

S
R R R R R

T
r r R L r r R L r R L

BD
R | I | I | r | R | R | L | r | I

C
21
chick slide chick taps

BACKBEAT

25

edge (center) (edge)

S

mp

T

mp

BD

x = stick clicks (all but bd1)

C

rim

stick click

p

p

p

29

edge (center) (edge)

S

mp

T

mp

BD

mf

C

rim

stick click

p

p

p

33

edge (center) (edge)

S

mp

T

mp

BD

x = stick clicks (all but bd1)

C

rim

stick click

p

p

p

4

BACKBEAT

37

edge (center) (edge) (shot)

S

mp *p* *f*

T

mp *p* *f*

BD

mf *p* *f*

C

crash-choke

41

rim

S

T

BD

C

taps

CRASH!

45

S

T

BD

C

taps

CRASH!

crash-choke

CRASH!